

*The Text Book*



## *My Approach*

- Look carefully at the best skiers
- Distill what is common
- Seek an explanation for why it works

## *Technique and Methodology*

- Technique
  - The movements that the athlete makes, as described objectively by an external observer
  - This is *not* what you teach
- Methodology
  - The information presented to the athlete with the intention of eliciting the desired behavior
  - Usually subjective in nature (kinesthetic, visual, emotional)

## *The Rider's Objective*

- Control speed
- Control direction
- In other words, control *velocity*

## *Fundamental Mechanics*

## *Center of Mass*



## *Hips and CM*



- The CM is not usually in the rider's hips

## *Methodology and Technique*

- Teaching method
  - “Keep your hips over your feet.”
- Technique
  - “Keep your center of gravity over your feet.”

## *Line of Motion*

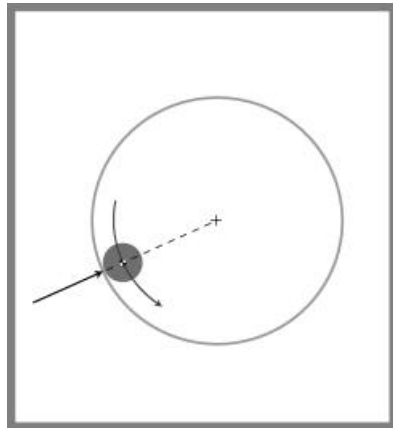
- The path followed by the skier's CM
- At every point in time, it points in the direction of the skier's momentum



### *Force*

- A push or a pull
- Something that causes a change in the motion of a body
- Has two parts
  - Magnitude
  - Direction
- Force is related to pressure, but not the same thing
- Is centrifugal force *really* a force?
- Ski/snow friction causes linear deceleration only.

## *How Things Turn*

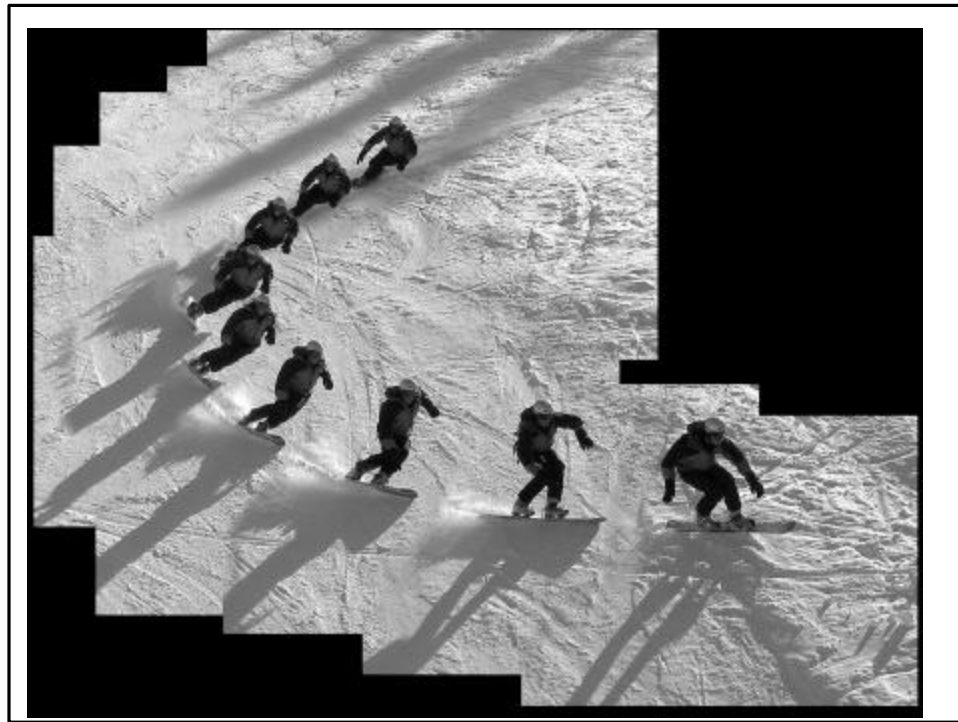


- The ball undergoes *radial* acceleration
- Where does the force come from?

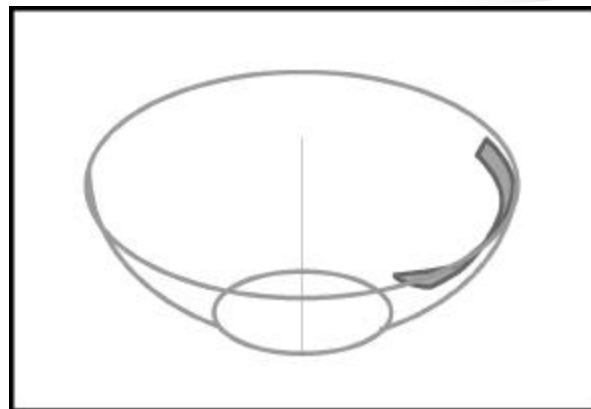


## *The Snow Turns the Rider*





*How a Board Carves an Arc*

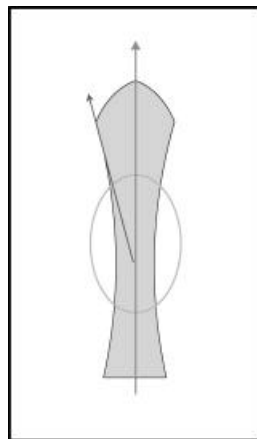




## *Steering Angle*

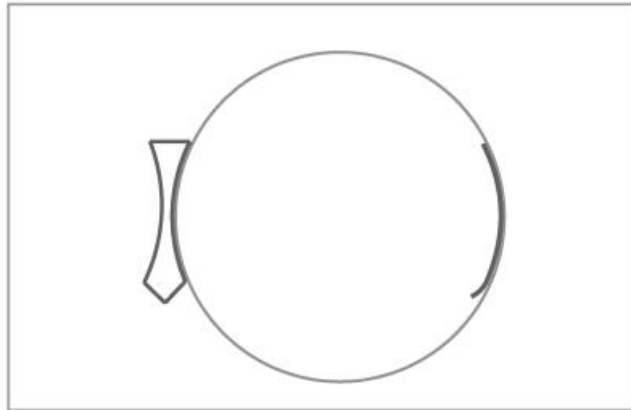
- The angle between the mid-body of the board and your line of motion
- To change your line of motion, the board must have a steering angle
- The board's sidecut gives it built-in steering angles

## *Self-Steering Effect*

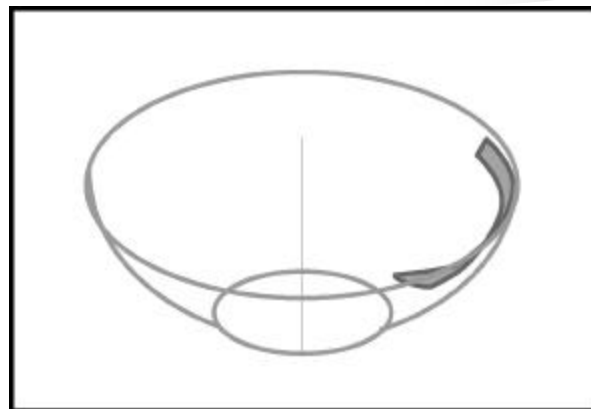


- First, the board must turn. Then, *you* turn.
- The middle of the board makes *you* turn
- The tip and tail make the board turn
- The board cuts a groove in the snow like the inside of the bowl

*Sidecut vs Reverse Camber*



*How Can We Tighten the Arc?*



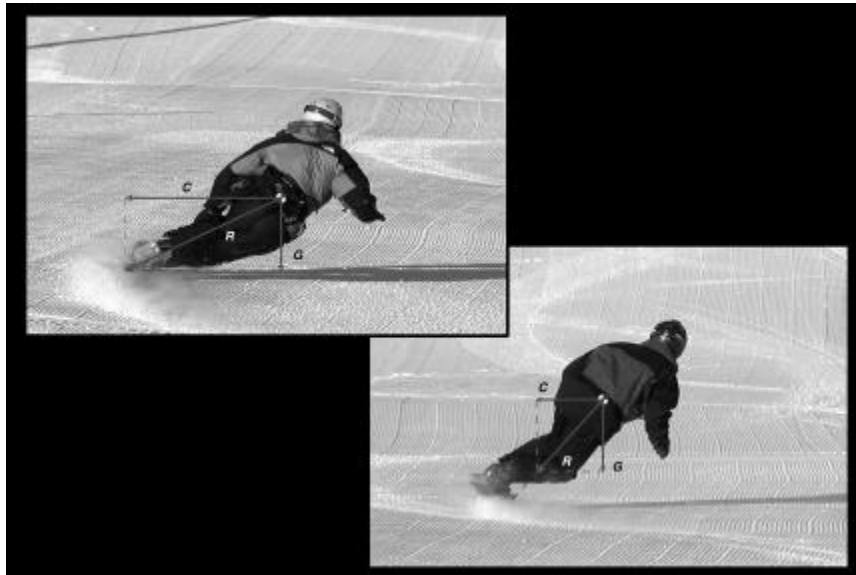
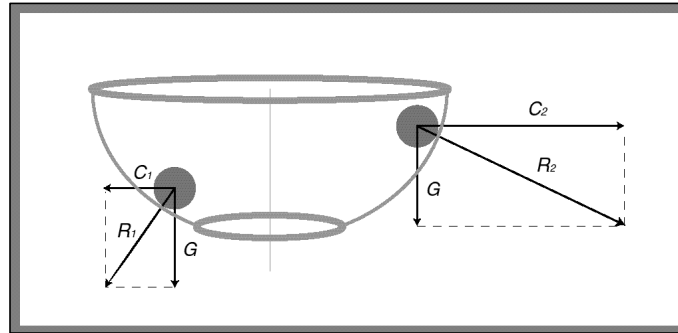
## *Inclination*



## *Inclination*

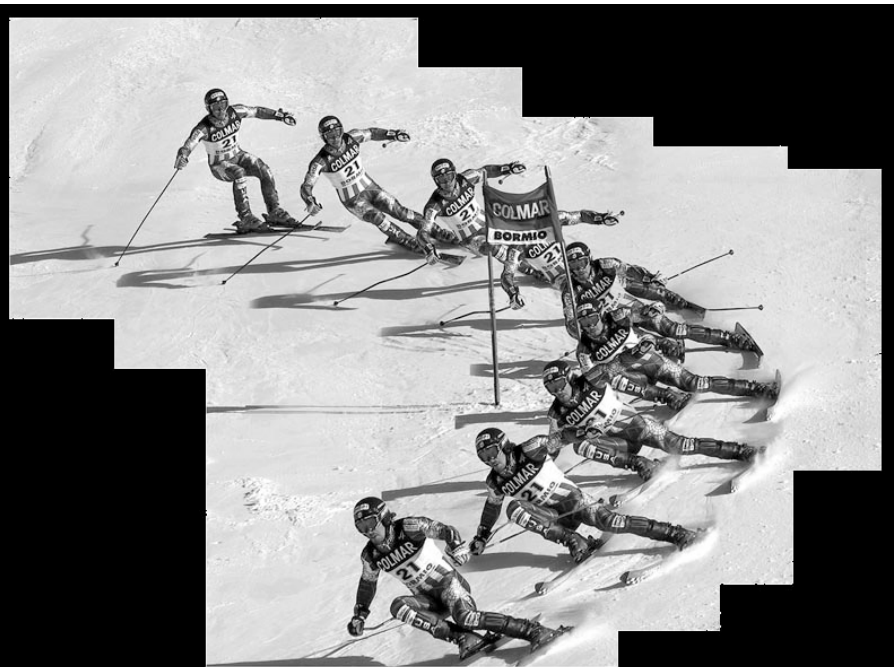
- Gravity and centrifugal force combine to form the resultant force on the rider
- The amount of inclination needed in a given turn is dictated by the direction of the resultant

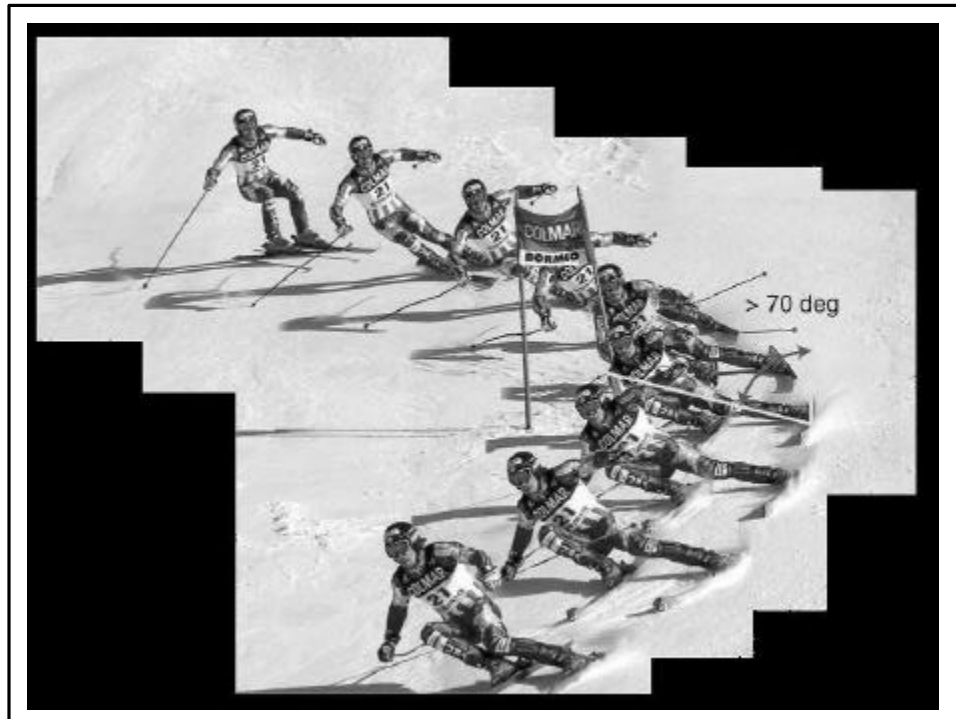
# *Inclination*



## *Inclination*

- As newer equipment holds better, the rider must balance against larger forces, requiring
  - More inclination
  - Better physical conditioning





### *Fundamental Movements*

- How the rider affects the board's control parameters
  - Up and down
  - Fore and aft
  - Edging
  - Pivoting
  - Balancing laterally

### *Fundamental Movements*

- The rider makes them to for different reasons
- Therefore, the rider should be able to make them independently
- The technically sophisticated and subtle rider can mix and match the movements to fit the situation.

### *Balance and Transition*

## *Balance*

- There are two types of balance
  - Static
  - Dynamic
  - The terms are commonly misused by instructors
- A boarder is rarely in static balance, and never in dynamic balance when riding
- Riding is like a broom balanced on your hand

## *Transition*

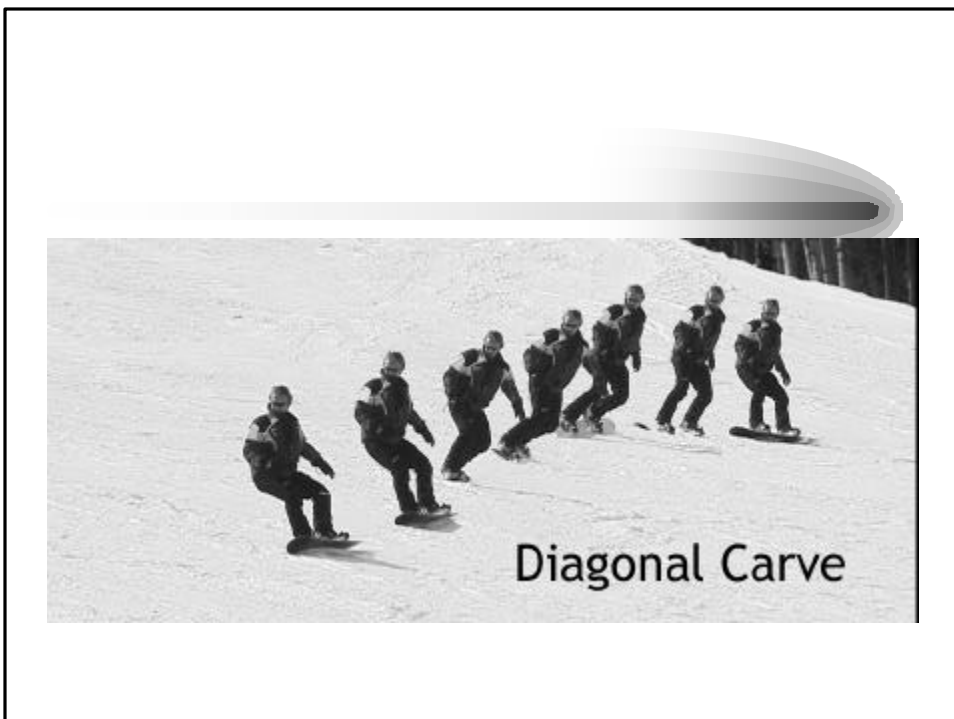
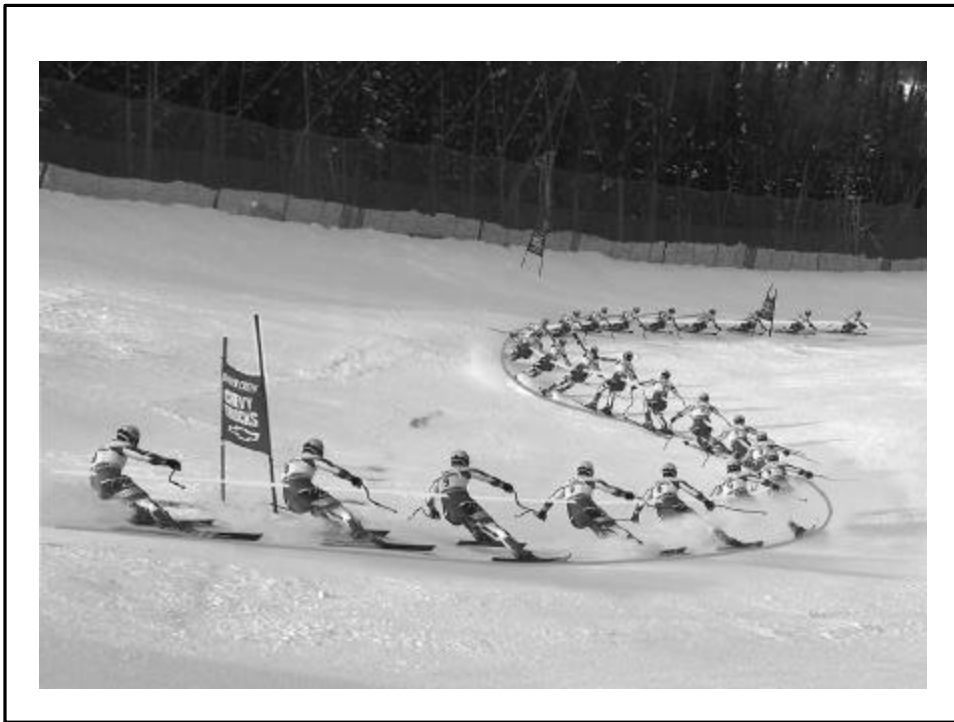
- In a turn, the rider's feet must follow a longer path than the CM
- Path of CM and path of feet must cross between turns
- Cross-over vs. cross-under
  - Difference is perceptual, not mechanical

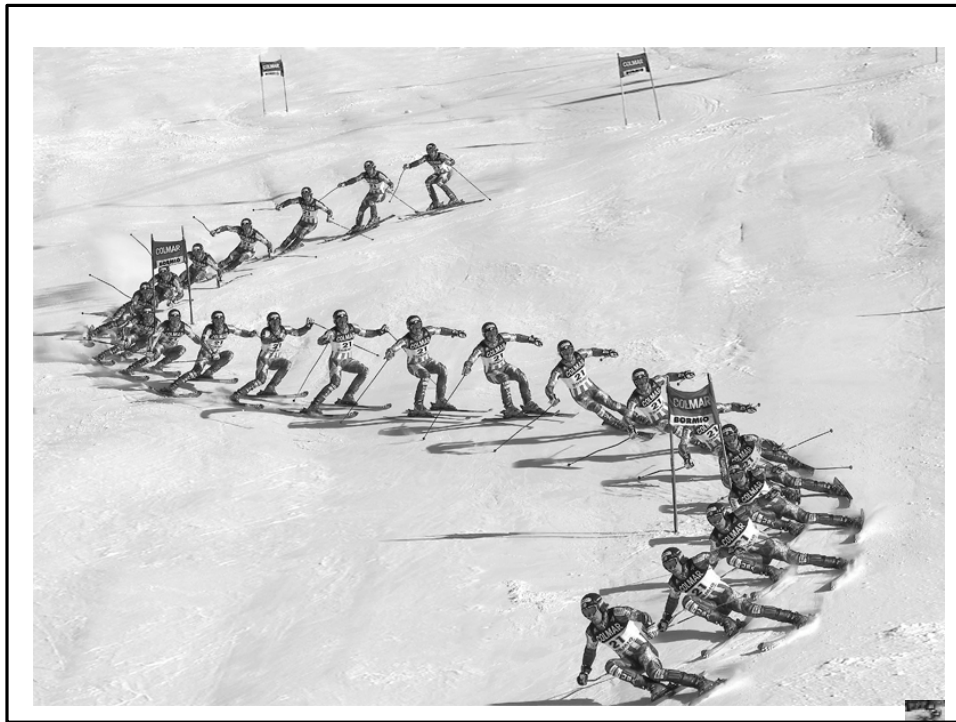


### *Transition*

- The crucial move in snowboarding
- The beginning snowboarder must learn skills that advanced for a skier
  - Timing the moment of edge change
  - Controlled toppling
  - Estimation of anticipated force







### *Transition Mechanics*

- Board tightens its arc, so CM “falls to the outside”
- Feet and board slow down, e.g. via an edge-set, and CM topples across the feet
- By relaxing key muscles, upper body disengages from feet and its momentum carries it across

## *Edgeset*



## *Skis Tighten the Arc*



## *Flexion*



## *Swapping Sides*



## *Methodology and Technique*

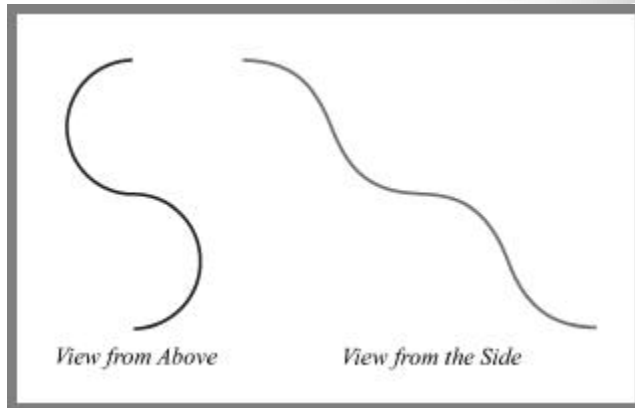
- Teaching Method
  - “Project your center of mass down the hill.”
- Technique
  - “Put your body out of balance so your line of motion crosses the path of your feet.”

## *The Virtual Bump*



- Even on a smooth slope, turning creates a bump by
  - Going in and out of the fall line
  - The path of the upper body crossing over that of the feet

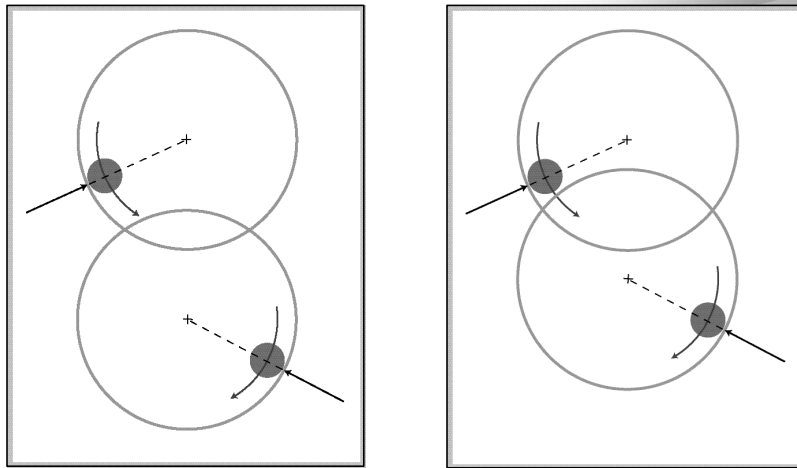
## *The Virtual Bump*



## *The Virtual Bump*

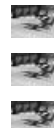


## *Redirecting the Board*



## *Turning the Board*

- Rotation
  - Board must be engaged in the snow, then disengaged
- Counter-rotation
  - Board must be free of the snow
- Differential slipping
  - Pressure must be shifted toward one end of the board





## *Rotation*



## *Rotation and Counter-Rotation*



*Thanks for Coming!*

